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Items for consideration:

Are there strong feelings among YALSA members about the appropriateness of YALSA rating and/or promoting video games?

Is it feasible for YALSA to come up with an annual list of video games? What potential benefits, if any, would YALSA reap from undertaking this? What potential negatives, if any, would YALSA be exposed to as a result of undertaking this?

Do the positives outweigh the negatives?

Are there alternatives to consider?

- What about the possibility of a less narrowly defined list? For example, instead of just video games, what about an "electronic media" list that could include materials such as software, web sites, databases, etc.?
- ALSC has annual notable lists for software and also maintains a list of recommended web sites.